



Aspiring Animal Management Professional - S282

Welcome to the Aspiring Animal Management Professional programme at Wirral Met. This programme has been designed to give you the skills and knowledge to start your journey towards your dream career in the exciting Animal Management industry.

Alongside developing your technical abilities, the programme will help you to get work ready by building on your confidence and interpersonal skills. You will have the opportunity to try out a range of subject areas related to the Animal Management industry, allowing you to explore different career paths and discover your strengths before progressing onto a Level 2 qualification.

COURSE DETAILS

The programme will help you to improve your Maths and English, develop technical skills, gain work experience and get involved in extra-curricular activities and tutorials. It has been designed to help you develop professionally and supports your progression.

Alongside subject specific knowledge you'll have the opportunity to improve your Maths, English and Digital skills — essential for helping you get a job in the future. You will benefit from the guidance of passionate and experienced teachers who are invested in your success. They will provide personalised support, constructive feedback, and a listening ear every step of the way.

These programmes are all about supporting your journey. You'll develop your study and communication skills, learn to manage your time effectively and conquer every challenge with confidence.

Get a taste of the professional world with industry insights, guest speakers and work experience opportunities. We'll help you craft the perfect CV and prepare you for job interviews

The subject specific knowledge you will cover includes:

- Working with animals
- Feeding

- Grooming
- Handling
- Health
- Habitats

ENTRY GUIDELINES

This is a Study Programme for students aged 16-18 years.

If you are yet to gain any formal qualifications (e.g. GCSE's) you will be enrolled onto our Aspiring Professionals Programme which is perfect for progression to further study at level 2 or alternatively an apprenticeship route into employment.

Basic levels of literacy and numeracy are required for you to study at this level (grade 2 or below in English/Maths)

If English is not your first language, you may need an assessment before enrolling on this course. To discuss further, please contact the ESOL department on 0151 551 7144.

EQUIPMENT REQUIRED

To learn effectively on this course, you will need to use certain items of equipment to undertake particular activities as part of your studies. This will incur additional costs.

Financial support may be available to assist you with additional costs incurred by this course. For more information visit <https://www.wmc.ac.uk/student-support/financial-support/bursaries-loans>

ASSESSMENT METHOD

This course is assessed through a combination of written work and practical assessments, work experience completion and project work.

ADDITIONAL INFORMATION

This is a study programme for those aged between 16-18.

If you have not achieved a grade 4/C or higher in English and Maths, you will work alongside your course to complete this.

An interview for all candidates will be arranged with a member of the teaching team where you will have an opportunity to discuss the course and your individual needs.

WHERE CAN I PROGRESS TO?

This programme offers progression to the following courses:

- Level 2 in Practical Animal Care Skills

WHEN DOES THIS COURSE RUN?

CAMPUS	STARTS	ATTENDANCE	COURSE CODE	PLANNED TIME TABLE
	09th Sep 2024	Full Time	S282Q001	
<p>If you are aged 16-18:</p> <p>This study programme will be FREE for most students who are aged 16-18 on 31 August, or students aged 19-24 with an Education, Health & Care Plan.</p> <p>If you are aged 19 or over:</p> <p>Fee : £795.00</p> <p><i>The fee quoted is for the academic year 24/25.</i></p>				

For advice and guidance, please contact Student Services via our [online enquiry form](#)

This information was current on 06th July, 2024 and may be subject to change.